

# Realizing Raku Macros



Jonathan Worthington | Edument

## **Taking stock**

*of where Rakudo is today and what macros mean*

## **Why it's time**

*for us to overhaul the Rakudo compiler frontend*

## **The design of RakuAST**

*a user-facing AST for the Raku language*

## **What happens next**

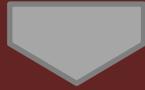
*and where this might take us*

# Taking stock

*of where Rakudo is today  
and what macros mean*

**Raku Source**

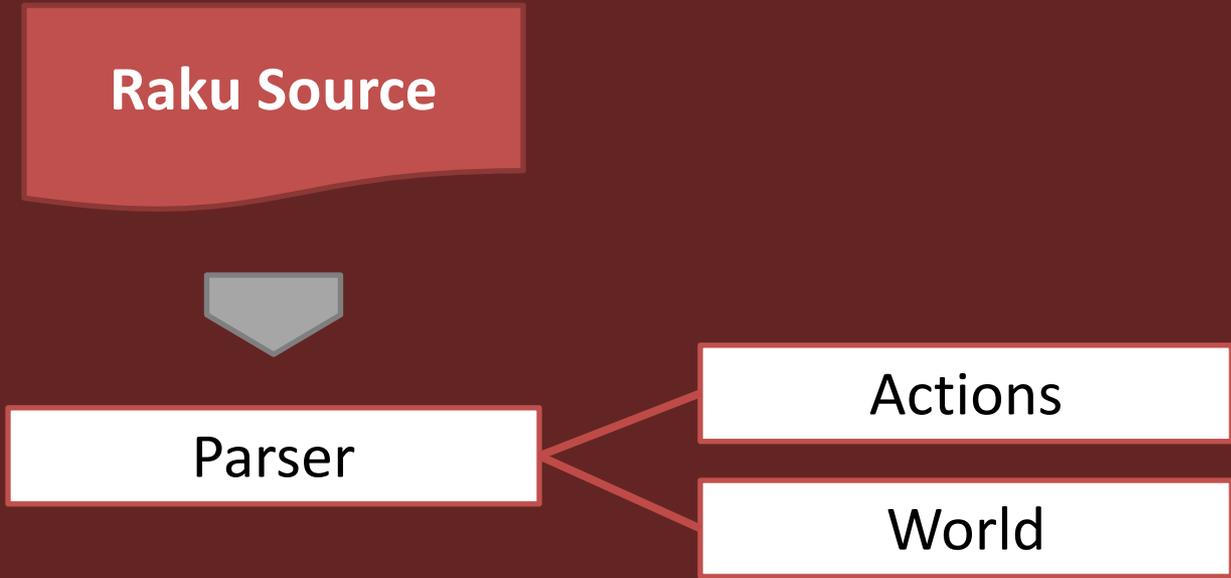
Raku Source

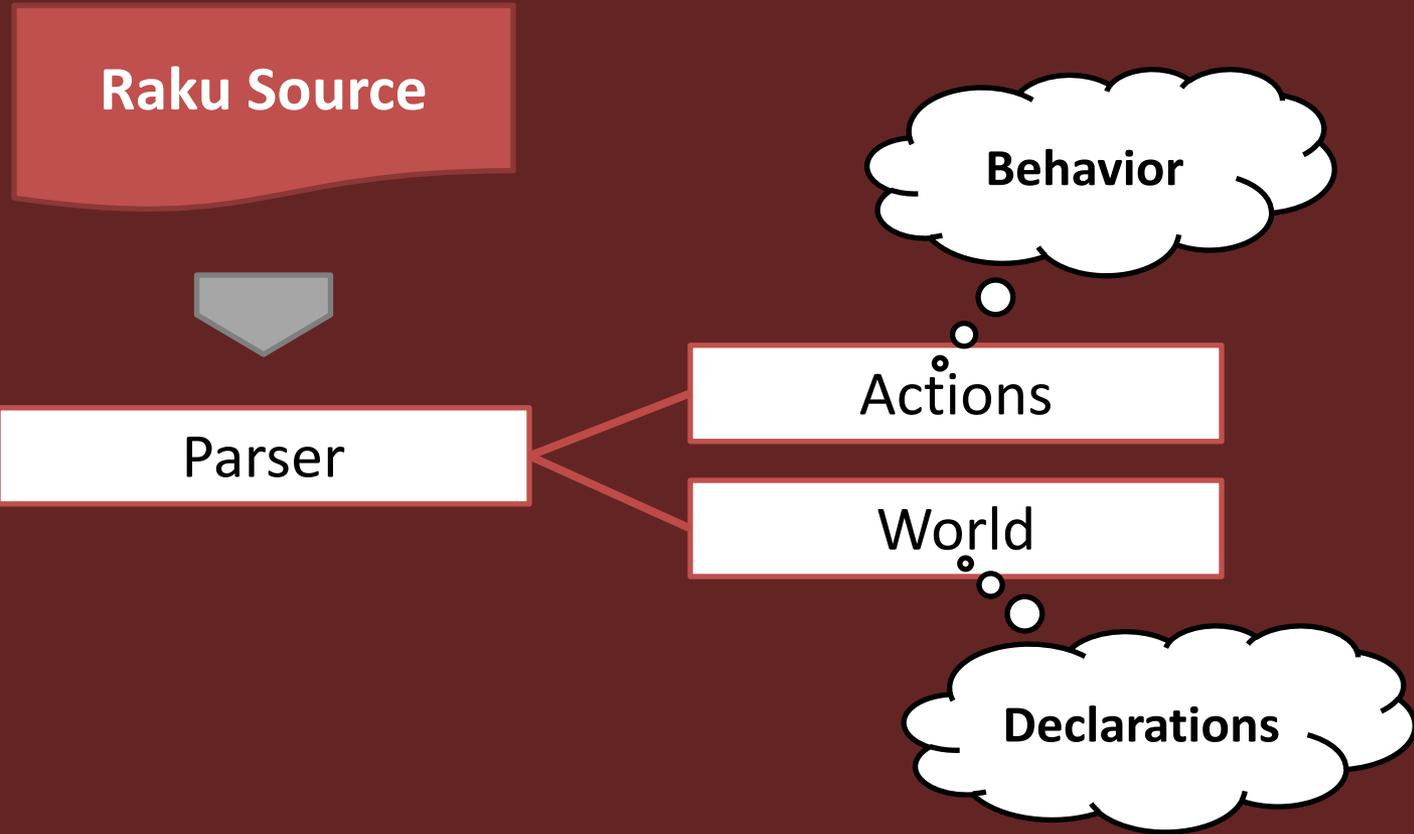


Parser

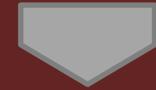
Actions

World





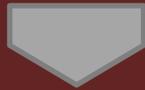
Raku Source



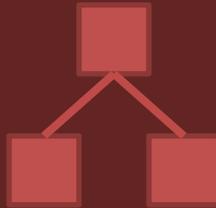
Parser

Actions

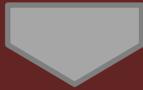
World



QAST  
Tree



Raku Source



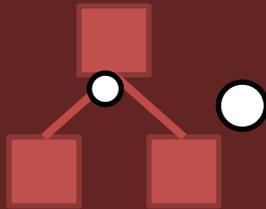
Parser

Actions

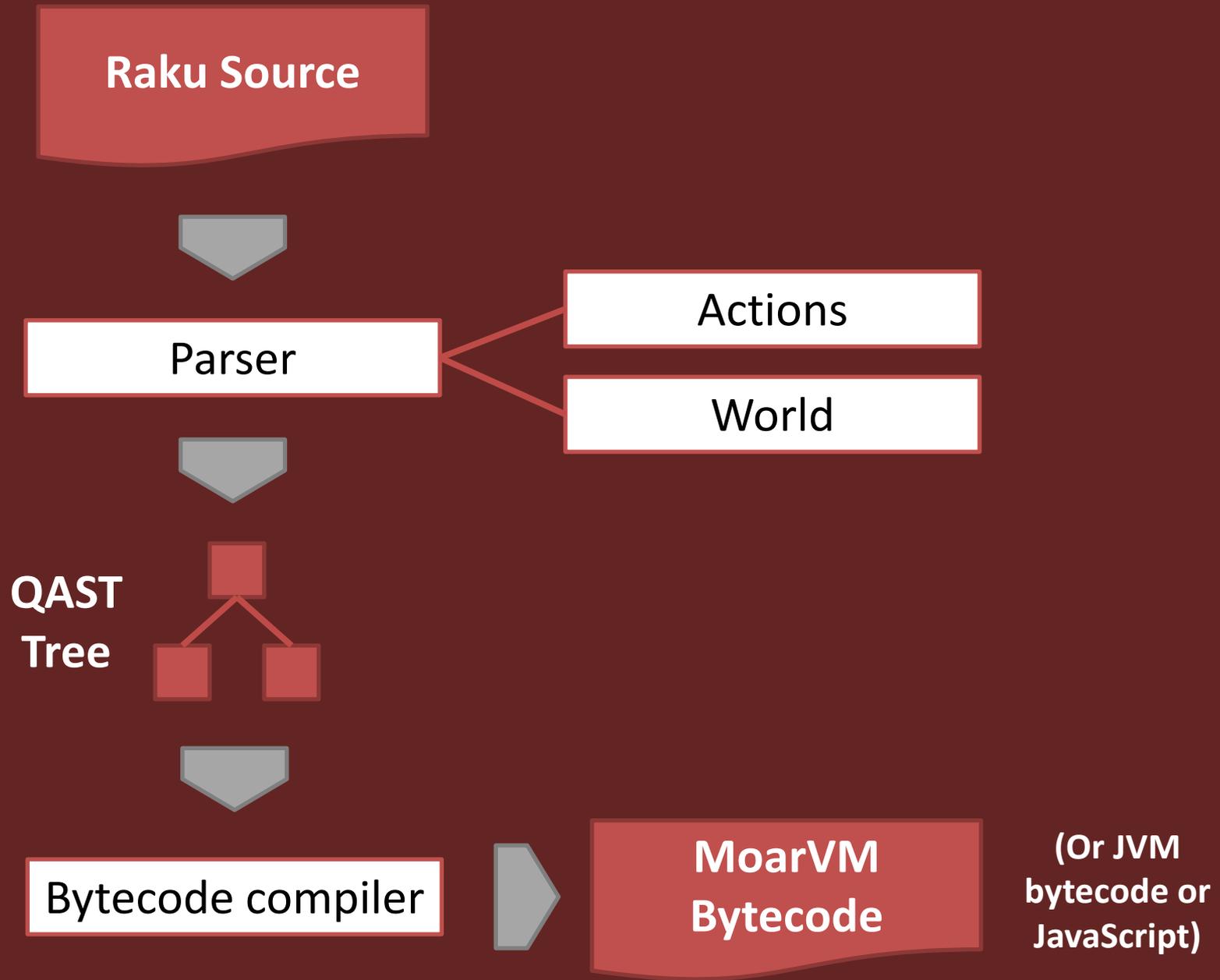
World

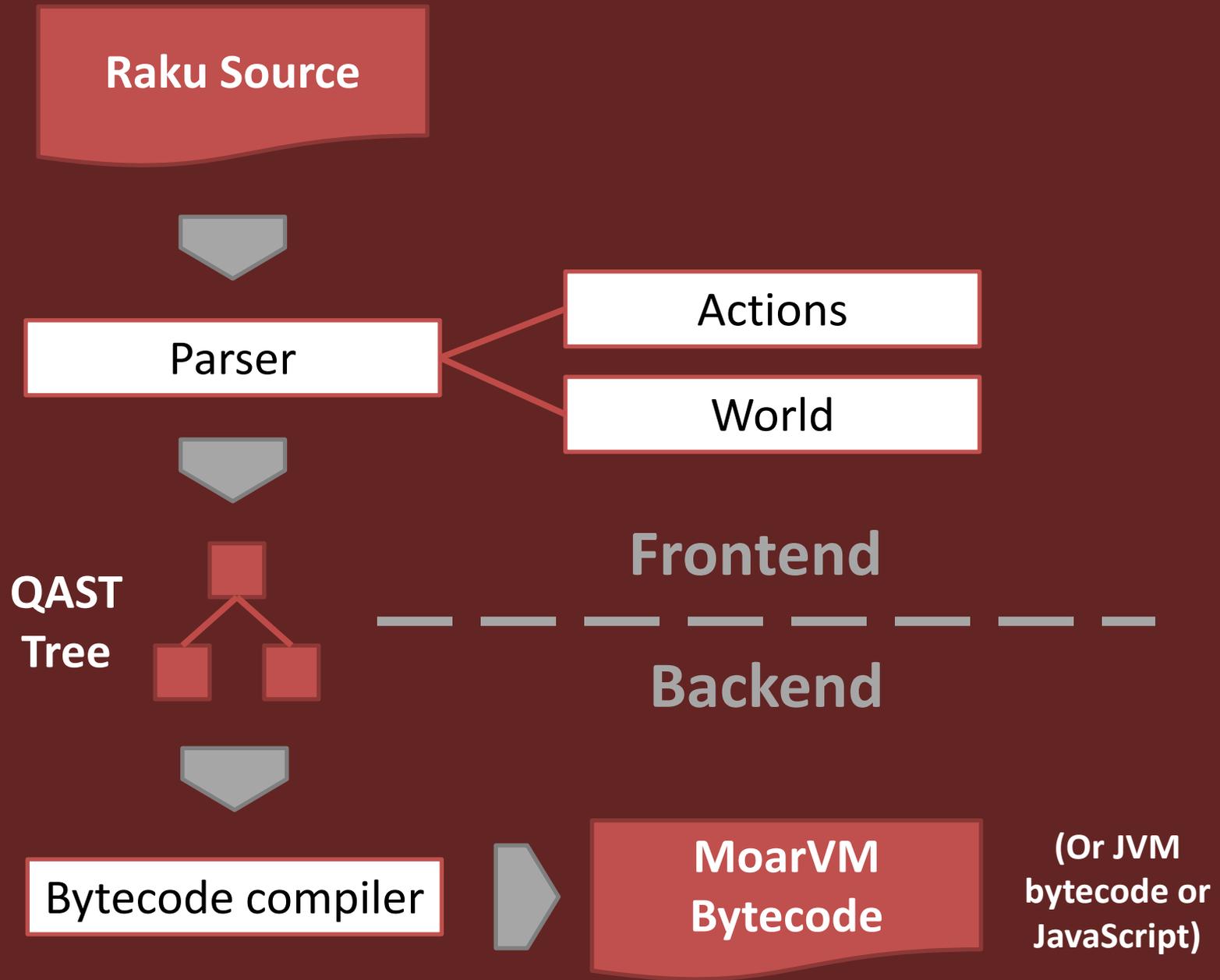


QAST  
Tree



Because it came after  
PAST (Parrot AST), and Q  
is the next letter after P.





Raku Source

Parser

Actions

World

QAST  
Tree

Frontend

Backend

Bytecode compiler

MoarVM  
Bytecode

(Or JVM  
bytecode or  
JavaScript)

**Architecturally, the  
frontend hasn't changed  
much in a decade**

# The last major overhaul was done by this chap...



(The one on the left, I think...)

**It's carried us all the way from**

**"Is it vaporware?"**

***to***

**"It's running in production!"**

**But now, we're running  
into the limits of QAST...**

# QAST: the good

Relatively small and simple compared to the size of the Raku language

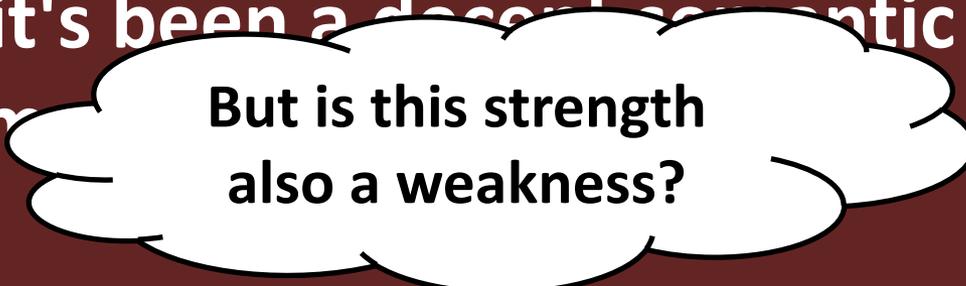
Even so, it's been a decent semantic fit for compiling Raku programs into

Has proven abstract enough for us to target a range of different backends

# QAST: the good

Relatively small and simple compared to the size of the Raku language

Even so, it's been a decent semantic fit for  
comp



But is this strength  
also a weakness?

Has proven abstract enough for us to target a  
range of different backends

# QAST: the limitations

Primarily designed as a compiler-internal representation → not part of the spec

Doesn't fit within the Raku type system

Even internally, it's often a little *too* abstracted → we end up having to go back and figure out what stuff was

**So what does this have  
to do with macros?**

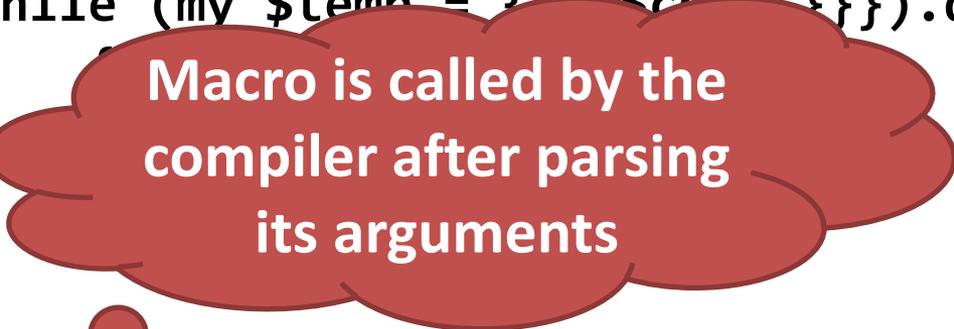
# Macros receive an AST

```
macro while-defined($cond, $body) {  
  quasi {  
    while (my $temp = {{{ $cond }}}).defined {  
      {{{ $body }}}($temp);  
    }  
  }  
}
```

```
my @a = False, True, False;  
while-defined @a.shift, -> $val {  
  say $val;  
}
```

# Macros receive an AST

```
macro while-defined($cond, $body) {  
  quasi {  
    while (my $temp = {{{ $cond }}}).defined {  
      $body  
    }  
  }  
}
```



Macro is called by the compiler after parsing its arguments

```
my @a = False, True, False;  
while-defined @a.shift, -> $val {  
  say $val;  
}
```

# Macros receive an AST

```
macro while-defined($cond, $body) {  
  quasi {  
    • while (my $temp = {{{ $cond }}}).defined {  
      • {{{ $body }}}($temp);  
    }  
  }  
}
```

quasi lets us write  
code with "holes"...

```
my @a = False, True, False;  
while-defined @a.shift, -> $val {  
  say $val;  
}
```

# Macros receive an AST

```
macro while-defined($cond, $body) {  
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  }  
}
```

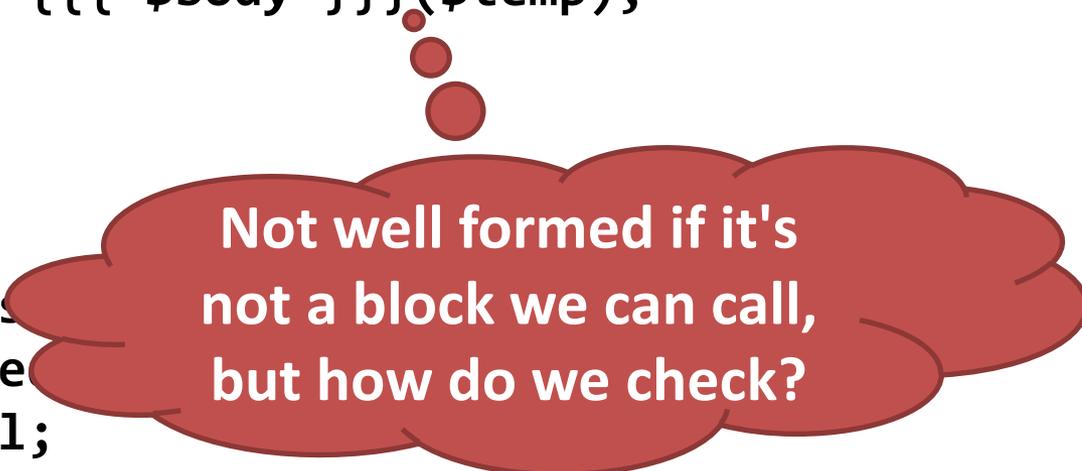
```
my @a = False;  
while-defined(@a) {  
  say $val;  
}
```

which we fill with ASTs  
using {{{ escape }}}  
syntax

# Macros receive an AST

```
macro while-defined($cond, $body) {  
  quasi {  
    while (my $temp = {{{ $cond }}}).defined {  
      {{{ $body }}}($temp);  
    }  
  }  
}
```

```
my @a = False;  
while-defined($a) {  
  say $val;  
}
```



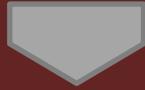
Not well formed if it's  
not a block we can call,  
but how do we check?

**The most powerful uses of macros rely on being able to talk about the AST.**

**But ours isn't suitable for consumption by the Raku language user!**

**I've heard it said that  
"Rakudo is too complex!"**

**Raku Source**



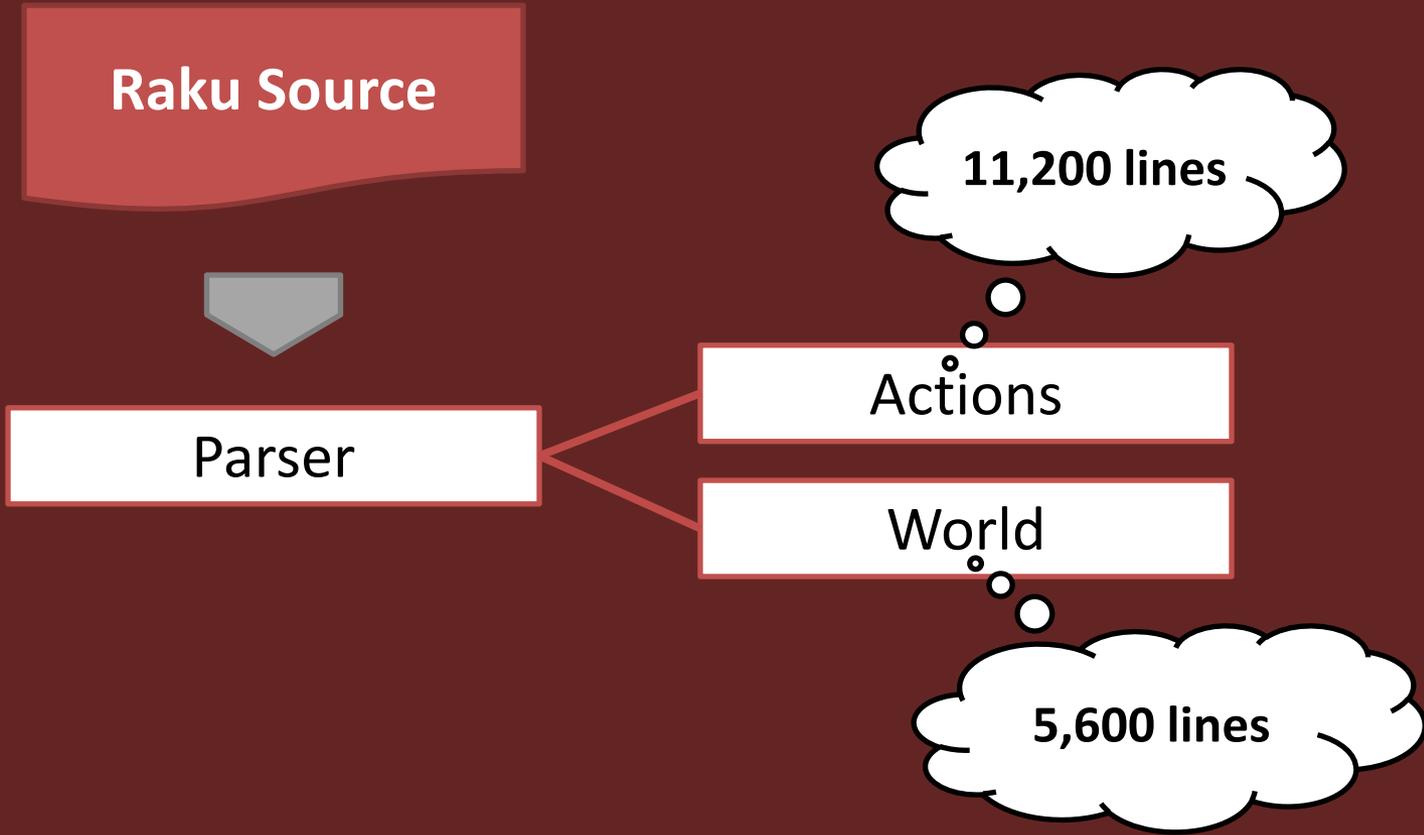
**Parser**

**Actions**

**World**

**11,200 lines**

**5,600 lines**



**But really, I think it's  
too complicated**

**complex** /'kɒmplɛks/

*adjective*

consisting of many different  
and connected parts

**complex** /'kɒmplɛks/  
*adjective*

consisting of many different  
and connected parts



**An 11,000 line part is  
on the big side...**

**complex** /'kɒmpleks/  
*adjective*

consisting of many different  
and connected parts



...maybe we need to  
be more complex? 😊

**Complexity isn't inherently bad.**

**The challenge is how that  
complexity is *tackled*.**

**Why it's time**

*for us to overhaul the Rakudo  
compiler frontend*

**We want  
macros!**

**We want**

*useful*

**macros!**

**But not only that...**

# Cro::WebApp::Form

```
class Signup does Cro::WebApp::Form {  
  has Str $.username  
    is validated(/^[A..Za..z0..9]+$/,  
      'Only alphanumerics are allowed');  
  has Str $.password is required is password;  
  has Str $.verify-password is required;  
  
  ...  
}
```

# Cro::WebApp::Form

```
class Signup does Cro::WebApp::Form {  
  has Str $.username  
    is validated(/^[A..Za..z0..9]+$/,  
                'Only alphanumerics are allowed');  
  has Str $.password is required is password;  
  has Str $.verify-password is required;  
  
  ...  
}
```

Traits handlers are invoked  
at compile time...

# Cro::WebApp::Form

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```

...we could take the AST of  
the regex and compile it into  
something for the HTML5  
pattern attribute!

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class Signup does Cro::WebApp::Form {  
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  has Str $.verify-password is required;  
  
  ...  
}
```

...we could take the **AST** of  
the regex and compile it into  
something for the HTML5  
pattern attribute!

No  
rearsing!

# ECMA262Regex

Takes an ECMA262 (JavaScript) regex and compiles it into the Raku regex syntax

Used for implementing JSON::Schema

# ECMA262Regex

```
method control-letter($/) {
  my $name = %control-char-to-unicode-name{~$}/};
  unless $name.defined {
    die 'Unknown control character escape is present: '
      ~ $/.Str;
  }
  make '"\c[' ~ $name ~ ']'";
}

method character-class($/) {
  my $start = '<';
  $start ~= '-' if $/.Str.starts-with('^');
  $start ~= '[' ~ $<class-ranges>.made;
  make $start ~ '>';
}
```

# ECMA262Regex

Ewwwwwwwwww!  
Strings?!

```
method control-letter($/) {
  my $name = %control-char-to-un
  unless $name.defined {
    die 'Unknown control character escape is present: '
      ~ $/.Str;
  }
  make '"\c[' ~ $name ~ ']'";
}
```

```
method character-class($/) {
  my $start = '<';
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  make $start ~ '>';
}
```

# ECMA262Regex

Ewwwwwwwwww!  
Strings?!

```
method control-letter($/) {  
  my $name = %control-char-to-un  
  unless $name.defined {  
    die 'Unknown control character escape is present: '  
      ~ $/.Str;  
  }  
}
```

How do we know it's  
well-formed?

```
make $start ~ ']'";  
(?/) {  
  my $start ~ '<';  
  $start ~= '-' if $/.Str.starts-with('[^');  
  $start ~= '[' ~ $<class-ranges>.made;  
  make $start ~ '>';  
}
```

# ECMA262Regex

Could there be an injection attack?

Ewwwwwwwwww!  
Strings?!

```
die unknown control character escape is present: '  
~ $/.Str;
```

How do we know it's well-formed?

```
$start ~= '-' if $/.Str.starts-with('[^');  
$start ~= '[' ~ $<class-ranges>.made;  
make $start ~ ']>';
```

# ECMA262Regex

Could there be an injection attack?

Ewwwwwwwwww!  
Strings?!

```
die 'unknown control character escape is present: '  
  ~ $/.Str;  
}
```

How do we know it's well-formed?

Raku compiler has to spend time parsing too! ☹️

```
(?/) {  
  my $start ~ '<';  
  $start ~= '-' if $/.Str.starts-ws;  
  $start ~= '[' ~ $<class-ranges>.made;  
  make $start ~ '>';  
}
```

# ECMA262Regex

Wouldn't it be nice if we could  
instead produce a tree  
representing the Raku regex?

Well formed by construction!  
No data/syntax confusion!  
No time wasted parsing again!

# **File::Ignore**

**Compiles Git-style ignore file  
patterns into Raku regexes**

**Same story as ECMA262Regex**

# JSON::Mask

```
my $mask = compile-mask('a,b,c');  
mask($mask, %data1);  
mask($mask, %data2);  
mask($mask, %data3);
```

# JSON::Mask

```
my $mask = compile-mask('a,b,c');  
mask($mask, %data1);  
mask($mask, %data2);  
mask($mask, %data3);
```

What if my mask has  
bad syntax?

# JSON::Mask

```
my $mask = compile-mask('a,b,c');  
mask($mask, %data1);  
mask($mask, %data2);  
mask($mask, %data3);
```

What if my mask has  
bad syntax?

Have to parse it  
every program run

# JSON::Mask

```
my $mask = BEGIN compile-mask('a,b,c');  
mask($mask, %data1);  
mask($mask, %data2);  
mask($mask, %data3);
```

Actually, BEGIN gives us a solution for this today - but with a macro we'd not need to write that!

# JSON::Mask

```
my $mask = BEGIN compile-mask('a,b,c');  
mask($mask, %data1);  
mask($mask, %data2);  
mask($mask, %data3);
```

(Also, JSON::Mask parses this once, but walks a tree to evaluate the mask. But with a nice Raku AST, we could more easily compile it.)

# Cro::HTTP::Router

## Internal DSL a la dynamic variables

```
my $app = route {  
  get -> 'shop', $category {  
    template 'category.crotmp', {  
      products => $db.summaries($category)  
    };  
  }  
  
  get -> 'catalogue', $category, $product {  
    template 'product.crotmp', {  
      product => $db.product($product)  
    };  
  }  
}
```

# Cro::HTTP::Router

## Internal DSL a la dynamic variables

```
my $app = route {  
  get -> 'shop', $category {  
    template 'category.crotmp', {  
      products => $db.summaries($category)  
    }.  
  }  
  category, $product {  
    template 'product.crotmp', {  
      product => $db.product($product)  
    }  
  }  
};  
}
```

Have to run the route block  
and build the matcher every  
startup

# Cro::HTTP::Router

## Internal DSL a la dynamic variables

```
my $app = route {  
  get -> 'shop', $category of  
    template 'category.cro tmpl', {  
      products => $db.summaries($category)  
    };  
}  
  
get -> 'catalogue'  
  template 'product.'  
    product => $db.product($product)  
  };  
}  
}
```

Does this signature work with the router? (Yes, but nice to know at compile time if it would not!)

# Cro::HTTP::Router

## Internal DSL a la dynamic variables

```
my $app = route {  
  get -> 'shop', $category {  
    template 'category.crotmp', {  
      product => $db.summaries($category)  
    };  
  }  
}
```

Did I typo the template name? Wish it'd tell me when I compile, so I don't find out in production!

```
  }  
  }  
}
```

# Cro::HTTP::Router

## Internal DSL a la dynamic variables

```
my $app = route {  
  get -> 'shop', $category {  
    template 'category.crotmp', {  
      products => $db.summaries($category)  
    };  
  }  
}
```

What about a compile-time  
unused warning if the  
template never uses the  
data I give it?

```
}
```

```
category, $product {  
  'category.crotmp', {  
    products => $db.summaries($product)  
  }  
}
```

# **Cro::HTTP::Router**

**And yes, the route table is compiled  
into....you guessed, a Raku regex!**

**Which is then EVAL'd!**

**Bet you can't guess what I'd prefer? ;-)**

**So much of the goodness  
we can get will only be  
achieved if we have a  
user-facing AST for Raku**

**And also...**

# **We can make Rakudo better on the inside**

**Better collect responsibilities**

**Less figuring out "what was that" -  
especially in the optimizer**

**More accessible to language users**

# The design of RakuAST

*a user-facing AST for the Raku  
language*

# Use cases

Constructed by Rakudo as it parses  
source code

Passed into macros, where it can be  
traversed (and maybe manipulated)

Constructed by Raku programs instead of  
producing code strings and calling EVAL

# Use cases

**Constructed**

Must be made of Raku objects that fit within the Raku type system...

**source code**

Passed into macros, where it can be traversed (and maybe manipulated)

Constructed by Raku programs instead of producing code strings and calling EVAL

# Use cases

Constructed by Rakudo as it parses  
source code

Passed into  
traversed

...but can't compile it using  
Rakudo because Rakudo  
needs it to function!

Constructed by Raku programs instead of  
producing code strings and calling EVAL

# So what can we do?

Piece the AST nodes together using the  
Meta-Object Protocol

Give them real Raku signature objects,  
so they introspect like other objects

Bodies of the methods are in NQP (our  
self-hosting Raku subset)

GOOD FATS FROM  
PLANT-BASED OILS  
CONTAINS OMEGA-3 ALA\*

SIMPLE  
INGREDIENTS

I can't believe  
it's not  
**Butter!**

60

the ORIGINAL

GOOD FATS FROM  
PLANT-BASED OILS  
CONTAINS OMEGA-3 ALA\*

SIMPLE  
INGREDIENTS

I can't believe  
it's not

**Raku!**

60  
CALORIES  
PER 1 TBSP

the ORIGINAL

NET WT 15 OZ (425g) 45% VEGETABLE OIL SPREAD

**But...it's *so* tedious to  
write out all the MOP  
calls to do that!**

# So I wrote a compiler...

Subset of Raku classes, methods, and signatures with NQP bodies in

NQP code that pieces things together using the Raku MOP out

**But what then?**

# My first idea

Start implementing RakuAST nodes

Gradually transition the action methods  
to producing them instead

QAST compiler knows how to ask such a  
node to turn itself into QAST

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Start implementing RakuAST nodes

Gradually transition the action methods  
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QAST compiler knows how to ask such a  
node to turn itself into QAST

**FAIL!**

# I did...

`RakuAST::IntLiteral`

`RakuAST::NumLiteral`

`RakuAST::RatLiteral`

`RakuAST::VersionLiteral`

## But what next?

**Pick almost *anything* else**

**Look at what it depends on**

**You'll end up in a recursion that  
sucks in most of the language**

**Infix operators? They use terms.**

**Subs (for example) are terms.**

**Subs have statements.**

**Statements have expressions.**

**Expressions have infix operators.**

# Variables?

Need a declaration model.

Declarations live in lexical scopes.

Thus blocks. Thus statements.

Thus expressions. Thus terms.

Thus variables.

# Plan B

**Implement EVAL of RakuASTs**

**Start with literals**

**Gradually build up from there**

**When most things work, adapt actions**

# Plan B

Implement EVAL of RakuASTs

start with literals

Gradually build up from there

When most things work, adapt actions

so far,  
so good!

Though I've only  
go so far...

## Plan B

Implement EVAL of RakuASTs

start with literals

Gradually build up from there

When most things work, adapt actions

so far,  
so good!

<live demo>

**Some interesting design  
issues so far...**

**Actions *and* World get  
sucked in and chopped up**

**A class declaration implies both  
*meta-objects* and *runtime semantics***

**RakuAST *must* be involved in both:  
we produce meta-objects once per  
quasi instantiation**

**Actions**  
11,000+ LoC

**World**  
5,500+ LoC



**RakuAST::Class**

**RakuAST::Method**

**RakuAST::Signature**

**RakuAST::Parameter**

**RakuAST::StatementList**

**RakuAST::ExpressionStatement**

**RakuAST::Infix**

**RakuAST::VariableLookup**

**RakuAST::IntLiteral**

# Meta-objects have a construction lifecycle

Producing the class meta-object needs the attribute meta-objects

But attribute meta-objects should refer to the class they're in

Need "stubs"/partial meta-objects

# Lazier meta-objects too...

Now we make them very eagerly

Opening line of a class declaration  
creates the meta-object

In a quasi this must be deferred until  
interpolation time - but BEGIN time  
out of a quasi needs them up to date

**What happens next**  
*and where this might take us*

**I think by the summer, we can be most of the way to a RakuAST design, and have Rakudo using it**

**My aim is that we include RakuAST in the next Raku language release, in around a year's time**

# **In scope:**

**The AST itself**

**Macros using the AST**

**Quasi quotes and splicing**

**Traits accessing the AST**

**Synthetic AST construction**

# Out of scope:

**Non-expression macro arguments  
and quasi splicing**

**Non-operator syntax additions**

**Slangs**

**User-defined compiler passes**

**The things that are in scope  
are sufficient for dealing with  
all of the examples I gave**

**The things out of scope will be  
considered in future Raku  
language versions**

**And what might be in  
store for Rakudo's  
internal architecture?**

**(Disclaimer: this is all really speculative!)**

# **A tree-walking evaluator for RakuAST**

**Cheaper simple, short-running BEGIN  
and EVAL by not doing the whole  
compilation thing**

**Which can be taken further...**

**Always start off tree-walking, and only  
compile what's hot?**

**More language-aware specializations at  
AST level? Feels like use-as-r-value style  
optimizations are easier at this level.**

# LessVM?

**New interface to MoarVM**

**Same garbage collector, object model,  
Unicode support, JIT, etc.**

**Targeted at interpreter cooperation  
rather than being given an entire  
compilation unit as bytecode**

**A closing  
thought**

# Developer experience matters.

With Raku macros, we give module developers the power to build safer, richer, development experiences.

Let's do it.

# Thank you!

@ jonathan@edument.cz

W jnthn.net

 jnthnwrthngtn

 jnthn